

Where are My Files?

by BuggsBunny964

For Windows XP users:

Introduction

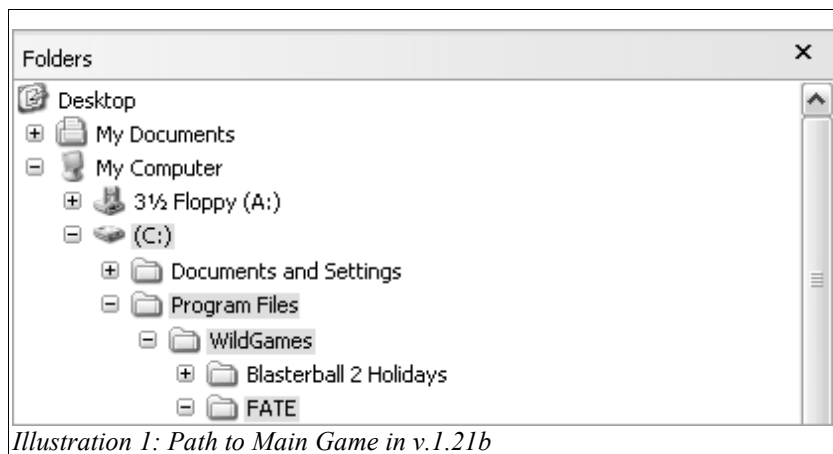
This page outlines the file paths useful to know for Fate players using Windows XP.

Important for Shrike Version users:

The path “C:\Documents and Settings\All Users\Application Data” defaults to “system, hidden.” So, also by default, you will need to change the settings in Windows Explorer (the file and folder browser that opens when you click “My Computer”) as follows:

- 1) Click My Computer from the desktop or Start menu.
- 2) Click the Tools menu.
- 3) Click Folder Options...
- 4) Click the View tab in the dialog box that opens.
- 5) Check the radio button next to Show Hidden Files and Folders.
- 6) Click Apply.
- 7) Click OK.

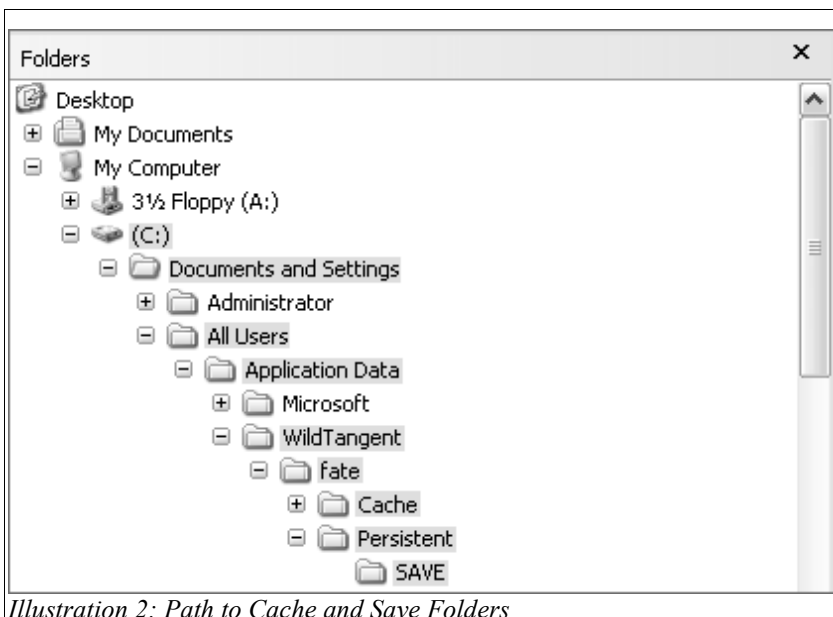
Main Game File Folder:



Shrike Version: 1.21a or 1.21b
C:\Program Files\WildGames\FATE

Illustration 1: Path to Main Game in v.1.21b

Save Games:



Shrike Version: 1.21a and 1.21b
C:\Documents and Settings\All Users\Application Data\WildTangent\ fate\Persistent\SAVE

For Windows Vista users:

For those who happen to be using Vista, the default path to saved games is as follows:
C:\ProgramData\WildTangent\Fate

Illustration 2: Path to Cache and Save Folders

MODS Folder:

Shrike Version: 1.21a and 1.21b

C:\Documents and Settings\All Users\Application Data\WildTangent\fate\Cache\MODS

Artwork:

Compressed Textures (*.dds)

Shrike Version: 1.21a and 1.21b

C:\Documents and Settings\All Users\Application Data\WildTangent\fate\Cache\

Cache Sub-folders Containing Art Resources:

- EFFECTS
- FONT
- ICONS
- IMAGES
- ITEMS (includes sub-folders)
- MENUS
- MONSTERS (includes sub-folders)
- PARTICLES
- PLAYER (includes sub-folders)
- PROPS (includes sub-folders)
- SPELLS (includes sub-folders)
- TILETEXTURES
- TOWN
- UI

Uncompressed Textures (*.png or *.jpg):

Shrike Version: 1.21a and 1.21b

C:\Program Files\WildGames\FATE\

FATE Sub-folders Containing Art Resources:

- FONT
- ICONS
- IMAGES
- ITEMS (includes sub-folders)
- MENUS
- MONSTERS (includes sub-folders)
- PARTICLES
- PLAYER (includes sub-folders)
- PROPS (includes sub-folders)
- SPELLS (includes sub-folders)
- TILETEXTURES
- TOWN
- UI
- WATER

Note: Information for version 1.2 and earlier has been removed as being no longer relevant.